

Kevin Matzen

kmatzen@cs.cornell.edu
kmatzen.com

100 Fairview Square 3b
Ithaca, NY 14850
920.287.9702

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| Education | Cornell University Ph.D. in Computer Science - Advisors: Noah Snavely and Kavita Bala <i>Research Interests: Computer Vision, Computer Graphics, Robotics</i> <ul style="list-style-type: none">Extracting knowledge from large-scale Internet photo collections in order to automatically understand the visual world across space and time. | 2010 - Expected 2016 |
| | University of Michigan BSE Computer Science Engineering; BSE Computer Engineering | 2006 - 2010 Summa Cum Laude |
| Honors and Awards | ECCV Best Paper Award | 2014 |
| | Teaching Assistant Excellence Award | 2010 |
| | Elected to Eta Kappa Nu - National EECS Honor Society | 2007 |
| Refereed Publications | Kevin Matzen, Noah Snavely, “ BubbLeNet: Foveated imaging for visual discovery. ” In Proceedings of the International Conference on Computer Vision (ICCV), 2015. | |
| | Kevin Matzen, Noah Snavely, “ Scene Chronology. ” In Proceedings of the European Conference on Computer Vision (ECCV), 2014. Best paper award. | |
| | Kevin Matzen, Noah Snavely. “ NYC3DCars: A Dataset of 3D Vehicles in Geographic Context. ” In Proceedings of the International Conference on Computer Vision (ICCV), 2013. | |
| Work Experience | Google Mountain View, CA Worked with the Jump camera team to develop new ways to capture emersive, 360 degree, stereoscopic video. | Software Engineering Intern Summer 2015 |
| | Google Mountain View, CA Developed a computer vision system using Google Brain’s distributed deep learning platform, Dist-Belief, to learn from the massive Street View image corpus. | Software Engineering Intern Summer 2014 |
| | Microsoft Redmond, WA Designed, implemented, and tested .NET SDK features used in the first commercial release of Windows Azure as part of the Azure Developer Experience team. Examples include adding support for Azure Queue as a transport mechanism for Windows Communication Foundation’s async task processing framework and rewriting some storage clients to reduce memory usage. | Software Development Engineer Intern Summer 2009 |
| | National Instruments Austin, TX Designed and implemented features to make it easier to use devices such as CompactRIO FPGAs and GE Fanuc reflective memory PCIe cards with NI LabVIEW and NI VeriStand (hardware-in-the-loop testing platform). | Software Development Intern Summer 2008 |
| | Aero-Metric, Inc. Sheboygan, WI Developed a flight tracking and project management system with Google Earth integration. | Programming Intern Summer 2007 |
| Projects | Learning to Understand Visual Style in Large-scale Photo Collections Analyzing millions of social media photos of people to identify and learn style and fashion trends both geographically and temporally. | 2014-Present |

Spatio-temporal Reconstruction for Large-scale Photo Collections 2013-2014

Robustly estimate visual change in urban scenes over time (e.g. billboards, signs, graffiti, etc.) to extend traditional 3D reconstructions to 4D.

Key result is a system that takes as input a keyword search such as “Times Square”, collects millions of photos from Flickr, and produces an automated 4D reconstruction.

Tightly Integrated Perception and Planning in Intelligent Robotics 2010-Present

Working to improve vehicle detection, pose estimation, and tracking by tightly integrating state-of-the-art vision and tracking techniques in a verifiable framework.

Work also includes sensor and embedded system development on Cornell’s driverless car, Skynet.

Teaching Experience

Cornell Teaching Assistant 2010

Teaching assistant for undergraduate computer vision course.

University of Michigan Instructional Assistant 2009

Instructional assistant for undergraduate operating systems course, EECS 482, for two semesters.

Professional Activities

Reviewer

3D Vision (3DV), Computer Vision and Pattern Recognition (CVPR), European Conference on Computer Vision (ECCV), International Conference on Computer Vision (ICCV), User Interface Software and Technology (UIST)

Course Work

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|---------------------------|-----------------------|--------------------------------|
| Machine Learning | Database Systems | GPS Receiver Design |
| Realistic Image Synthesis | Computer Vision | Computational Motion |
| Algorithms | Programming Languages | Data-Sparse Matrix Computation |

Popular Press

Scene Chronology 2014

Featured in **NewScientist**